

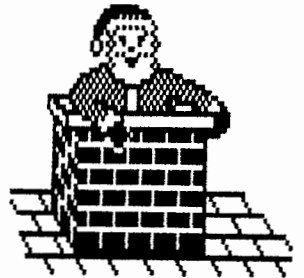


L.V.A.U.G. NEWS

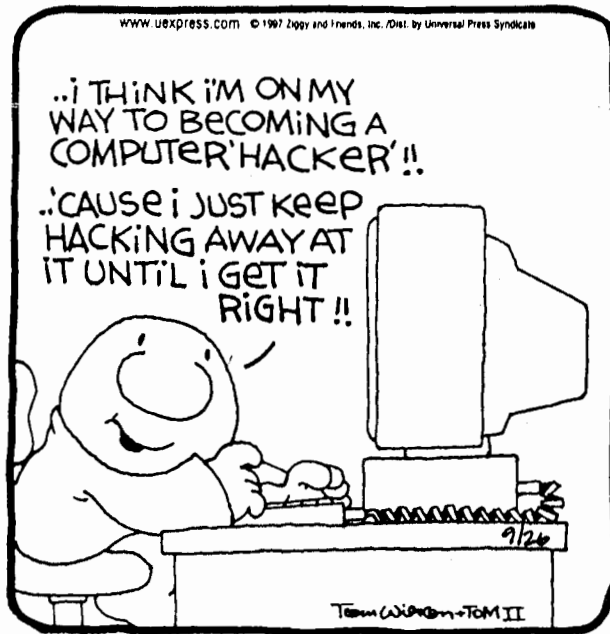
MEMBER OF NEAR US

NOV-DEC 1997

ISSUE #6



► ZIGGY



October
Meeting
Notes

Meeting called to order and opened in due form on October 2, 1997 by President Art Paolini Jr.

Young Jon Mordosky demoed a morse code program he had written allowing it to be run between two computers and you could also run another program on each program while running the Morse code program on each computer. The program worked very well and Jon is to be complimented on writing this fine program. You don't often see morse code being used anymore and to see a couple of keys used to send Morse code brought back memories to the oldtimers in the house when radio was a big thing. As a matter of fact "Ham Radio" is still a big thing and is very useful in emergencies especially when Mother Nature runs Amok.

Art Paolini demoed the September club disk and it contained many German Demos obtained from the German Atari Club that we exchange Newsletters with and their newsletter is on a disk like the Q1 Hackers of Long Island.

The club photographer passed around pictures he had taken at the club picnic of the Atari Navy, and he also had some "neat" pictures of his "pussy cat" Don Stanmore is our photographer.

Jon Mordosky and his son worked on programming the 2400 baud modem that Art had given to Larry Tischbein previously hopefully it will work with an Atari 130XE now. He also told Larry he would make a house call to further check it out after he gets "Acute" the club "BBS" back on line again in a few weeks. Larry

said he would be glad for any help or instruction he can get in running a modem and is looking forward to using the modem this winter when the weather gets bad and he is house bound.

Here's hoping you guys don't have to handle too many ghosts and goblins on Halloween night this year.

That's all the meeting notes for this time folks.

Larry Tischbein
Recording Secretary

ZIGGY



**WEB SITE TERM
PAPERS MAKE
CHEATING EASY**

**By Leif B. Strickland
KNT News Wire**

**Allentown
MORNING CALL
10/7/97**

Used to be, when you didn't want to do your own homework, you had to beg, cheat or buy a term paper out of the back of a magazine. Now, you can cruise the Internet and get one for free.

Just go online to a "cyber frat file," select a subject--English, science, business, law, history--find a paper and click on print.

The fact that term papers are available on the Internet is not what worries educators--that's nothing new. Before, commercial Web services offered papers for fees---ranging from \$20 to more than \$100--and university students posted their own essays on personal Web pages. But these new services offer all the essays in one place, and they don't cost a dime.

"The tempting thing is that it's already digital," said Bill Weaver, an academic adviser at the University of Texas at Austin. "It's just a matter of copy and paste, Boom, they're done. It's nothing." Some sites offer totally free access; others require the contribution of an essay to get the password.

Some sites--with names such as *Cheater.com* and *The Evil House of Cheat*--don't mask the fact that they exist for the sole purpose of plagiarism.

But others take a higher road. Kenny Sahr, the 25-year old founder of *School Sucks*, contends that his site serves as nothing more than a reference library to help students with research and writing. They can examine the bibliographies, he said, or study the approaches other students have taken.

Although most of the attention and concern over the sites have come from university education groups, high school classrooms may be the most at risk.

"This is all new to us," said Francine Burris, an honors English teacher at Arlington High School in Arlington, Texas. "Many high school teachers have had no help or education on the use of the Internet. Generally, the students know more than we do about computers.

John, who graduated in May from Arlington High in Arlington, Texas, said he pulled his senior theme paper off a Web site the night before it was due. He just changed a few words and typed his name on top.

"I just didn't like the whole Shakespeare thing so I looked for a paper online," said John, who didn't want his last name used for obvious reasons. "I probably spent two hours just looking for it when I could have spent that time writing something. But I didn't really feel like it."

He can't remember what grade he received--a B or C-- but he said the teacher did not find out or if she discovered it, never mention it to him.

Sahr said most students don't plagiarize from his Web site because of the quality of the papers, all of which are submitted by students.

"They're really bad. Nobody would think of using them."

Erika Lindemann director of the University of North Carolina at Chapel Hill's writing program, said that poor quality of writing is to be expected with free sites--"You get what you pay for."

Initially, outraged professors called for the closing of term paper sites, said University of Washington at Seattle teaching assistant John Eckman, who took part in an online debate about the issue. "They wanted to shut the sites down and prosecute everybody involved," he said.

Texas does have a law on the books, passed in this year's legislative session that makes it illegal to sell or buy term papers for the purpose of academic deceit. The law does not regulate free sites, however.

Attempting to close free sites would infringe on free speech rights said Lindemann. rather, she said, professors should overcome the threat by altering their teaching methods.

This spring, she distributed to her colleagues in the English Department a list of all known term paper sites on the Net. Writing professors at the university are encouraged to tell students on the first day of class, "We know."

"We don't necessarily think this is an evil thing," she said. "It's a new development, and we need to talk about how students can use it intelligently."

That approach is not necessarily the norm, however. Although many writing professors are aware of the sites, Eckman said, professors of other subjects are often clueless.

"I feel that in a composition class with 20 students I can monitor the students along the steps of writing a paper," he said, "What I'm worried about is the American History 101 class with 200 students where the professor assigns the same essay every semester."

That laxness is partly what motivated Sahr to create his free Web site. He wants to improve the educational system by "waking the professors of this country up" with the poor quality of papers on the Web.

Well, that and the money. Sahr also profits from ads on his page--he has made more than \$20,000 so far.

Who would advertise on a term paper Web site? A recent ad at School Sucks flashed: "Going to College?" "Wow!" "Retcha, gonna like this!(click me)." The ad linked to GoCollege(www.gocollege.com), a service tailored for college students with scholarship information, sample SAT tests and college applications online.

OnCheater.com, students post desperate pleas for assistance, misspelled words and all: "Please help me i need a report a an endangered specie please help me."

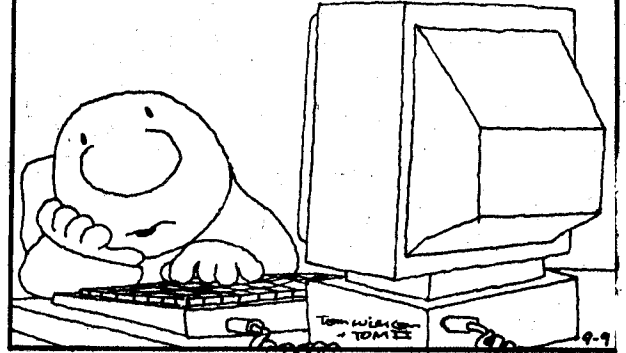
"Help" I have Two term papers dur at the end of may and I dont have nuthing done, i need a paper on the Berlin Wall, and one on Chemistry, (particauarly in chemical recactions, or in a profession that deals with chemistry). I need the paper(s) tobe in high school level, if possible, thanx."

"I need a paper by June 2, 1997 with note cards, etc. Must be at least 1500 words and be on a topic of interest to my 1158 college english teacher. I.E.Racial tensions, capital publishment. Should McWeigh

be buried in Arlington, or any other such junk."

Your Editor's Notes: If you do any of this "stuff" you are cheating yourself and wasting your parent's money to send you to school.

...JUST WHEN I FINALLY THOUGHT THAT I COULDN'T GET ANY FURTHER BEHIND THE TIMES...ALONG COMES THE INTERNET!!



I worked with an individual who plugged their power strip back into itself and couldn't understand why his computer would not turn on.

Tech Support: "What does the screen say now?"

Person: "It says, Hit ENTER when ready!"

Tech Support: "Well?"

Person: "How do I know when it's ready?"

1st person: "Do you know anything about this fax machine?"

2nd Person: "A little. What's wrong?"

1st Person: "Well, I sent a fax, and the recipient called back to say all she received was a cover-sheet and a blank page. I tried it again, and the same thing happened.

2nd Person: "How did you load the sheet?"

1st Person: "It's a pretty sensitive memo, and I didn't want anyone else to read it by accident, so I folded it so only the recipient would open it and read it.

This is the story about four people named

Everybody, Somebody, Anybody and Nobody.

There was an important job to be done.

Everybody was sure that Somebody would do it.

Anybody could have done it but Nobody did it.

Somebody got angry as it was a job for Everybody.

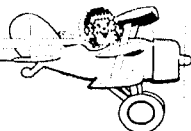
Everybody thought that Anybody could do it,

but Nobody realised that Everybody would not do it.

It ended that Everybody blamed Somebody,

when actually Nobody accused Anybody.

Merry Christmas



Subject: 1.1) What is an Atari 8-bit computer 400 800 1200XL 600XL 800XL 65XE 130XE XE Game System It was 1979 when Atari, Inc. entered the home computer market with the introduction of the 800 and the 400 computer systems. (The 400/800 models were first shown publicly in November 1978) These MOS Technology 6502-based systems run at a clock speed of 1.79 MHz, offering 256 colors displayable simultaneously, up to 320x192 graphics resolution and up to 40x24 text resolution in 11 graphics modes and 5 text modes. Video may be displayed either on a composite video monitor in the case of the 800, or on a standard television for both systems. 4 independent sound voices are available through the audio output of the television or monitor, each with a 3 1/2 octave range, plus there is a built-in speaker for key-click and other programmable sounds. The 800 has a second cartridge port and a full-stroke keyboard, while the 400 has a single cartridge port and a membrane keyboard. Each has 4 serial controller ports and an Atari Serial Input/Output port. Originally, both the 400 and 800 were sold with 8K RAM, but later most 800's were sold with 48K and 400's with 16K. Each includes the 10K Atari Operating System in ROM. The introduction of the 1200XL in 1982 marks the single largest advance in the 8-bit Atari system. The 1200XL runs most software and hardware designed for the 800 and 400, but now runs a slightly more advanced 6502C microprocessor, and includes a full 64K RAM. The single cartridge and monitor ports remain, along with 2 controller ports. In addition, the 1200XL includes 4 programmable Function keys and a Help key, built-in diagnostic and graphics demonstration programs, and probably the favorite keyboard of any 8-bit Atari computer. Clicks previously outputted through the

built-in speaker are now heard from the television or monitor's speaker. The revised 16K Operating System offers many new features, including an alternate International Character Set. In 1983 Atari replaced the 1200XL/800/400 line-up with the new 800XL and 600XL. These new machines include most of the features of the 1200XL minus the Function keys and the demo program. But now both the 800XL and 600XL have the Atari BASIC language built-in. In addition, these two systems offer the Parallel Bus Interface, providing direct memory access to the heart of the computer. The 800XL contains 64K RAM while the 600XL has 16K RAM. The new Atari Corp. delivered on its promise to advance the 8-bit Atari system by replacing the 800XL/600XL with the new 130XE and 65XE in 1985. The 65XE is nearly identical to the 800XL in features, minus the PBI. The 130XE, however, offers 128K RAM, plus a few special new graphics capabilities. In addition, the 130XE replaces the PBI port with the Enhanced Cartridge Interface, continuing the powerful feature of direct memory access. In a change of marketing strategy, Atari introduced the new XE Game System in 1987. Despite its label, the XEGS is a true 8-bit Atari computer system. It offers the convenience of a detachable keyboard and built-in Missile Command game, while offering 64K RAM and full compatibility with the 65XE. Atari Corp. officially dropped all remaining support of their 8-bit computer line on January 1, 1992. On July 31, 1996, Atari Corp. (<http://www.atari.com/>) became a division of JTS Corp. (AMEX:JTS). JTS Corporation, with headquarters in San Jose, Calif., was founded in 1994 to design, manufacture and supply enhanced-capacity hard disk drives for the notebook and desktop personal computer market. The company currently employs more than 5,800 people worldwide including

manufacturing facilities in Madras, India. JTS Corporation 166 Baypointe Pkwy San Jose CA 95134-1621 Phone,

408-468-1800 Fax, 408-468-1619. uuuu all remaining support of their Demo Playground <http://rzstud1.rz.uni-karlsruhe.de/~un55/Atari8/demos.html>

Due to popular demand (well, one of you asked me about it:) I'd like to give you the opportunity to see what's new, what's great and what's possible on the Atari 8-bit demo "scene". The following "Dentros" have been programmed by Heaven, who lives some 35 kilometers away from this place. Enjoy! (BTW: Heaven is a male coder, he is NOT female as some people thought). Carpediem Dentro (Atari executable, 34 KBytes) Note: You may experience some problems while running this demo with other DOS'es than DOS 2.5. You can safely start it through the ABBUC-Magazine menu, though. 4K-dentro (Atari executable, 4 KBytes) It's another recent "dentros" by Heaven. The sound may be a bit of place, but otherwise it should be nice. Smell the fire!! 8k-dentro (Atari executable, 9 KBytes) The X-K dentro series goes on.. Here's a blurb written by Heaven 16k-dentro (Atari executable, 16 KBytes) Prepare yourself for a world premiere: Heaven presents a new graphics mode developed by HARD-Software from Hungary! See mindblazing graphics in nearly flicker-free 30 colors and 160x200 resolution!!! You haven't seen anything like this before on the 8-bit, have you? Here's a description of HIP and the demo. Also get the HIP-FAQ if you want to learn all about the HIP-mode. hippack1.zip (ZIP-archive, 24 KBytes) Archive containing tools dealing with HIP. PC executable and Atari 8bit tools r34lly unr34l Intro (Atari executable, 13 KBytes) fixed!!! This intro made the 3rd place at the demo/intro-competition held at the "Rush Hour"-Party 97 in Poland! Alfa demo (Atari executable, 27 KBytes) An older demo by Pawel

Lapinski. I've found it on comp.sys.atari.8bit. It's all in Polish. The demo presents some kind

of a game. Demo Kurs (ASCII-Text, 20 KBytes) Wie programmiere ich Demos? Ein ausfuehlicher Kurs von Heaven (Article on programming demos, intros, dentros etc. by Heaven. Sorry, it's all in German right now...)NOTE: may be unreadable with some browsers... I'll fix it later. Sorry for now. Statement on HyPeRiOn demo (HTML document, 3 KBytes) Read about the future of the upcoming HyPeRiOn demo by HeAvEn/TaquarT Marek Tomczyk Last update: March 10, 1997.

Your Editor's Notes:

The above article is another from the time Dr Bob Loux transferred from his PC to the Atari from the internet and I cleaned it up on the 1st Xlent Word Processor V1.2 that I received from my friends at the ol' Hackers and tried to print it out for you to read and enjoy. There will be more of these articles when I get to them.

BONUS PROGRAM NO. 2 THE ATARI RAINBOW

```
10 REM ** THE ATARI RAINBOW **
20 REM ** "D:RAINBOW.BAS" **
30 REM
40 FOR L=2 TO 254 STEP 2:REM ALL VALID
   COLORS HAVE EVEN NUMBERS
50 POKE 712,L:REM 712 IS ADDRESS OF
   BORDER AREA COLOR REGISTER

60 FOR WAIT=1 TO 10:NEXT WAIT:REM JUST
   A DELAY LOOP TO USE UP TIME
70 NEXT L
80 GOTO 40:REM AN INFINITE LOOP
```

Type this program into your computer, run it, and watch the show!

GOOD MANNERS
GAIN ADMISSION
WHERE EDUCATION
CAN'T

LIVE FROG

A man was crossing a road one day when a frog called out to him and said, "If you kiss me I'll turn into a beautiful princess." He bent over picked up the frog and put it into his pocket.

The frog spoke up again and said, "If you kiss me and turn me back into a beautiful princess, I will tell everyone how smart and brave you are and how you are my hero." The man took the frog out of his pocket, smiled at it, and returned it to his pocket.

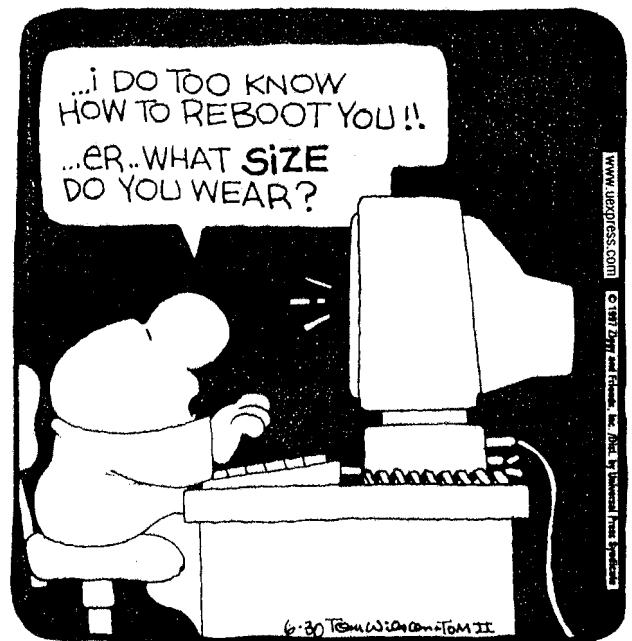
The frog spoke up again and said, "If you kiss me and turn me back into a beautiful princess, I will be your loving companion for an entire week." The man took the frog out of his pocket, smiled at it, and returned it to his pocket.

The frog then, cried out, "If you kiss me and turn me back into a princess, I'll stay with you for a year and do ANYTHING you want." Again the man took the frog out, smiled at it, and put it back into his pocket.

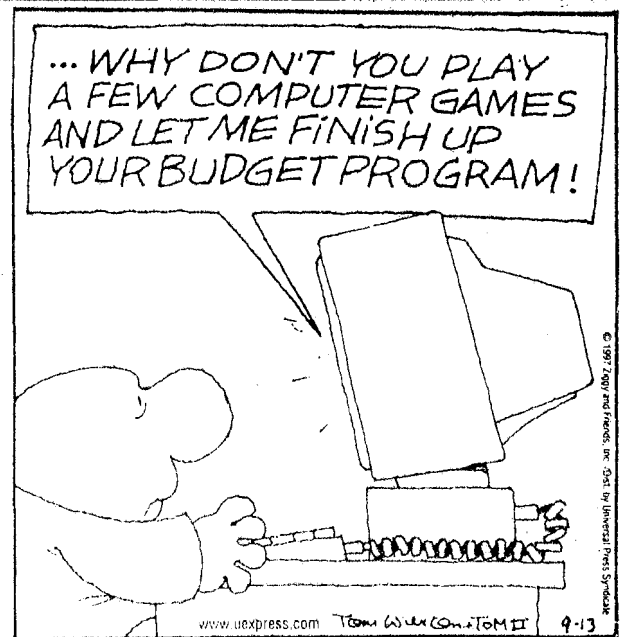
Finally the frog asked, "What is the matter? I've told you I'm a beautiful princess, that I'll stay with you for a year and do anything you want. Why won't you kiss me?"

The man said, "Look, I'm a computer programmer. I don't have time for a girlfriend, but a talking FROG is COOL."

ZIGGY



ZIGGY



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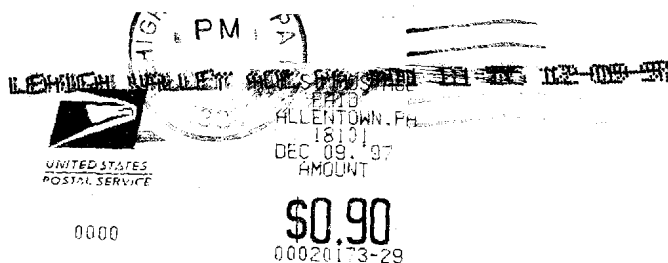
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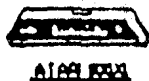
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MERRY CHRISTMAS HAPPY NEW YEAR



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D-45699 Herten, Germany

